

Funagle Rules of Play

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Game board • 50 activity Wag Tags • 4 bone-shaped carabiners to hold Wag Tags • 1 traditional die • 1 one-minute sand timer • 4 doggie game tokens

ADDITIONAL ITEMS NEEDED TO PLAY

At least one dog, dog treats, dog toys

The **OBJECT OF THE FUNAGLE GAME** is to strategically navigate the game board with the goal of winning the most Wag Tags by funagling your dog to perform fun activities in a designated amount of time.

DEFINITION OF FUNAGLE

fu•na•gle (Pronunciation: fuhn-ney-guh-L), verb, to finesse a dog into performing an activity by using verbal commands, gestures and/or treats in a creative way that elicits the desired response.

WHO CAN PLAY FUNAGLE?

Any combination of 2-4 people aged 12 or older and 1-4 dogs 12 weeks or older. For Example:

- 2-4 people play with the same dog (who best Funagles the dog)
- 2-4 people (each person plays with a different dog)
- 2-4 people (2 people play with one dog)
- 4 people and 2 dogs (2 people per dog)

GAME SET UP

1. Remove the game board from the box. Place it on a flat surface.
2. Insert Wag Tags (command-side down) on corresponding board spaces (don't look at commands while placing Wag Tags on board). Place leftover tags in the storage bag.
3. Have available dog treats and dog toys available for players to use.
4. Place the sand timer near the game board. (Unless you choose not to play with a timer.)
5. Choose up dog/people teams.

HOW TO PLAY

1. Each person/team chooses a doggie game token and matching carabiner.
2. Place your game token in the center of the board.
3. Each person rolls the die. The highest roll starts the game.
4. The highest roller rolls again and moves his token the number of spaces indicated on the die.
5. You can move your token in any direction, but will want to move to a space with a Wag Tag that hasn't yet been won. If you can only land on a board space where the tag has been won, leave your token on the space and give the die to the next player to take a turn.
6. Read the Wag Tag you land on out loud.

7. As soon as you finish reading, another player starts the timer. You must get your dog to perform the activity before the timer runs out.
8. **If your dog correctly performs the activity on the Wag Tag on time**, add the tag to your carabiner. Leave your token on the board space - this is where you will start your next turn. **If your dog doesn't correctly perform the activity**, place the tag back in its slot on the game board.
9. All other players judge whether a task has been performed correctly and timely. (If the dispute continues, the player can play the tag again.)
10. The next player takes a turn.
11. If no player has been able to win a Wag Tag, all players can choose to replace that tag by another tag of the same icon (heart, star, light bulb, ball, bone) that hasn't been played during the current game.

WINNING THE GAME

After all the Wag Tags on the board have been won, count each player's tags. The player with the most tags WINS!

In case of a tie, refill the board with tags, continue play until a player wins a Wag Tag, therefore having the most tags.

POINTERS/HINTS

1. Figure out creative ways to funagle your dog to do tricks (lure your dog with small treats, toys, voice commands or gestures). For example to get your dog to bark, fake a knock on the door.
2. Keep your dog's attention focused on you.
3. Gain a strategic advantage by assessing your **dog's performance personality** so you can aim for spaces within the following 5 Wag Tag categories:



Lover



Entertainer



Athlete



Chow Hound



Genius

QUICK PLAY

At the beginning of the game, all players agree that the first person to win a certain number of tags, **WINS** the game.

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